## **Maheen Sohail**

## Product Design Manager

EXPERIENCE

**Product Design Manager** 

Spark AR - Meta

2021 → Present

I manage a design team of 7+ designers in Spark AR focused on building AR experiences across mobile and AR/VR devices.

Staff UX Designer

Al New Experiences - Meta

2019 → 2021

Led a design team of 2-3 designers to build new and innovative experiences powered by artificial intelligence.

**Lead Product Designer** 

Social VR - Oculus

2017 → 2019

Design lead for Avatars and Identity for Oculus. I helped launch two social VR experiences: Facebook Spaces and Horizon. Built 360 media experiences for mobile and VR devices.

**UX Designer** 

EA Sports - Electronic Arts

2015 → 2016

Led UX for a new FIFA Mobile game. As their first UX Designer, helped setup best practices for future design teams.

EDUCATION

**Bachelor of Arts - Interactive Arts & Technology** 

Simon Fraser University

Vancouver, Canada

Minor in Business - Beedie School of Business

Simon Fraser University, Canada

Burnaby, Canada

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Speaking

Spotify UX, NYC
Oculus Connect 6, San Jose
IVRPA Keynote, Tokyo
TKSummit, Canada
UX Summit, Pakistan

California College of Arts MBA Design, VR Workshop

**Patents** 

3 Awarded, 2 pending

**Awards** 

Doreen Weis Memorial Award Millenium Scholarship Award Unity in Diversity Award Women of the Year - Nominee

**Skills** 

Figma

Origami

Framer

Photoshop

Illustrator

Premiere

After Effects

Audition

HTML/CSS

Unity